

Dawid Cencora

SENIOR 3D ARTIST / SUPERVISOR / LEAD



WHY ME?

I am 33-year-old Senior 3D Artist, passionate about creating creatures and characters for production. Currently working as the Lead 3D Artist at Infected GmbH in Hamburg.

Specializing in **hardsurface modeling**, **organic creature design**, and **character sculpting**, coupled with advanced skills in **texturing**, **look development** and **leadership**.

I also love building computers, do portrait and night photography, sailing, windsurfing and dancing with fire!

CONTACTS

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SOFTWARE

Maya / Arnold / PRMan	● ● ● ● ● ● ● ●
Zbrush	● ● ● ● ● ● ● ●
Mari	● ● ● ● ● ● ● ○
Marvelous Designer	● ● ● ● ● ● ● ○
Substance Painter	● ● ● ● ● ● ● ○
Photoshop	● ● ● ● ● ● ● ○
Katana	● ● ● ● ● ● ● ○
Unreal Engine 5	● ● ● ● ● ● ● ○
Nuke	● ● ● ● ● ● ● ○
Houdini	● ● ● ● ● ● ● ○

LANGUAGES

Polish	● ● ● ● ● ● ● ●
English	● ● ● ● ● ● ● ○
German	● ● ● ● ● ● ● ○

WORK EXPERIENCE

TIME FRAME WHERE

MAY 2021 - PRESENT
SENIOR/LEAD 3D ARTIST at Infected GmbH 📍 Hamburg, DE

- Set supervision
- Leading asset department
- Leading 3d department
- Modeling, sculpting, texturing and lookdev hard surface and organic assets and creatures
- Establishing photogrammetry and parametric digital material scan workflows
- Project calculations
- Meetings with clients, agencies
- Interviews with new artists
- Creating shots, camera and lighting and slap comps

FEB 2023 - JUL 2023
FREELANCE SENIOR 3D ARTIST at Foundry 📍 London, UK

- Katana 7.0 splash screen artwork

APR 2018 - APR 2021
3D ARTIST at Infected GmbH 📍 Hamburg, DE

- Creating high quality assets for commercials in very tight deadlines
- Cloth, fur, hair simulations
- Environment scattering
- Creating assets and shots in Unreal Engine 5
- Setting up motion and performance capture
- Environment scattering
- 3D Printing
- Writing and recording pipeline workflows

DEC 2016 - MAR 2018
3D GENERALIST at Nexon Europe 📍 Berlin, DE

- Creating high quality cinematics and 3d illustrations - design, modeling, sculpt, simulation, uv mapping, texturing, look development, rendering and compositing

NOV 2014 - DEC 2014
FREELANCE RENDERING ARTIST at Nemipictures FILM 📍 Warszawa, PL

- Lighting, shading and rendering setup

NOV 2013 - MAR 2014
FREELANCE 3D ARTIST at Fat Owl Sp. z o.o. 📍 Gdansk, PL

- Modeling, uv, rigging, animation - assets for mobile games

JUN 2012 - AUG 2012
FREELANCE RENDERING ARTIST Transatlantyk Festiwal 2012 📍 Poznan, PL

- Lighting, shading, rendering, compositing

EDUCATION

COMPUTER SCIENCE	VFX
Augustow Education Cetrum 2006-2010 Poland	Drimagine 2012 - 2013 Warsaw

ACHIEVMENTS & PUBLICATIONS

PIXAR RENDERMAN- WENDIGO MAKING OF TUTORIAL RENDERMAN.PIXAR.COM/WENDIGO (2021)	ZBRUSHCENTRAL TOP ROW ZBRUSHCENTRAL.COM (2016) / SPIDER-MAN
3DTOTAL SPOTLIGHT & INTERVIEW 3DTOTAL.COM (2016) / SPIDER-MAN	MAX3D.PL FRONT PAGE 2013, 2016, 2018, 2020, 2022, 2023
50 MAYA TIPS AND TRICKS 3D ARTIST MAGAZINE (2013) / CYBER GIRL	

REFERENCES

YACOOB-ALI ESSACK	FRANCESCO CAMPOBASSO
Managing Director at INFECTED GmbH Hamburg, Germany	Lighting Supervisor at arx anima Vienna, Austria
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ALL PROJECTS SINCE 2018

Mercedes XCLASS FOLLOW V6
Scholl Umbrella
Scholl Umbrella UK
McDonalds Herbst Freddy Squirrel
AEG Steam
Porsche Cocoon
Scholl Francis
VW ID Cameo
Edeka Tag-ons
Bullrich Zu Viel
Haribo 3D Goldbear
AMG Kulissenfilm
McDonalds Der Sprechendebaum
VW ID GO
Hyundai NSeries
Haribo 2020
VW ID China
Genesis G70
Werthers Heartselling
Finish Florence
Audi Angola
VW ID Romeo X
Opel Design 2021
Telekom T5G
Burger King CG Burger
Bosch Car Service
Dreamcatcher Music Video
Kaufland Epic Split
o2 Can do
McDonalds Schluempfe
Toyota Innova my new Hy
Salt in All Modesty
AAMCO License to Repair
Sulwhasoo Imagfilme
Deutsche Bank Elephant
Texas AM Rellis Big Day
Ioniq Ufo
Herbal Essences KV
Audi Melp Storyteller
Bosch Unlimited 9
Bosch Unlimited 10
Bosch Unlimited Bumblebee
CocaCola ZeroFX
Mercedes Benz Content of Desire

SELECTED PROJECTS

YEAR

2023

KATANA 7.0 - MYSTICAL TIGER for Foundry

Hero tiger sculpting, texturing, lookdev, grooming, rigging, posing
Environment sculpting, scattering, lookdev
Camera setup
Shot setup, lighting, rendering, compositing and color grading

2023

IONIQ UFO for Hyundai

Set supervision
Leading 3d department
Shot setup, lighting and rendering

2023

DEUTSCHE BANK ELEPHANT for Deutsche Bank

Set supervision
Leading 3d department
Hero photorealistic elephant sculpting, grooming and lookdev
Shot setup, lighting and rendering

2021

WENDIGO MAKING OF TUTORIAL for Pixar

Writing detailed making of tutorial how to create and render Wendigo creature

2021

ID ROMEO X for VW

Leading asset department
Hero enviroment modeling, sculpting, lookdev, scattering
Hero car lookdev
Shot setup, lighting and rendering

2021

AUDI ANGOLA for Audi

Leading 3d department
Hero enviroment modeling, sculpting, lookdev, scattering
Shot setup, lighting and rendering

2020

GENESIS G70 for Hyundai

Leading 3d department
Modeling hero buildings, bridges, streets
Shot sculpting, setup, lighting and rendering
Hero car lookdev

2020

AMG KULISSENFILM for Mercedes-Benz

Leading assets department
Environment layout, modeling, sculpting, lookdev

2019

PROSCHE COCOON for Porsche

Hero environment modeling, lookdev
Car lookdev
Shot setup, lighting and rendering

2018

MCDONALDS HERBST KALENDAR for McDonalds

Stylized environment modeling, texturing, scattering, layout, lighting

2018

MERCEDES XCLASS FOLLOW V6 for Mercedes-Benz

Hero environment modeling, texturing, scattering, layout, lighting